KEY	
TS:	Traditional service
OCS:	Online communication service

Q1: Which of the following communications services have you used to send messages / make calls in the past three months for personal purposes (i.e. not work-related)?

Please only select the services that you have used to communicate directly with people that you know (outside of work)

[MULTI CODE]

[ROTATE CODES 1-27]

	OCS/TS	Communication service	[x]
1	TS	Landline phone calls	[]
2	TS	Mobile phone calls (using SIM card, rather than an app)	[]
3	TS	SMS or MMS messages (using SIM card, rather than an app)	[]
4	TS	Email	[]
5	OCS	WhatsApp	[]
6	OCS	Facebook Messenger	[]
7	OCS	Snapchat	[]
8	OCS	Telegram	[]
9	OCS	Discord	[]
10	OCS	FaceTime	[]
11	OCS	iMessage (online messages, not SMS)	[]
12	OCS	Viber	[]
13	OCS	Skype	[]
14	OCS	Microsoft Teams	[]
15	OCS	Zoom	[]
16	OCS	Instagram (direct messaging)	[]
17	OCS	TikTok (direct messaging)	[]
18	OCS	Twitter (direct messaging)	[]
19	OCS	Pinterest (direct messaging)	[]
20	OCS	Tumblr (direct messaging)	[]
21	OCS	Reddit (direct messaging)	[]
22	OCS	Signal	[]
23	OCS	Element	[]
24	OCS	Kik	[]

25	OCS	We Chat	[]
26	ocs	Google Chat / Google Messages / Google Meet (online messages, not SMS)	[]
27	ocs	Online gaming communications services that allow you to chat with other players (e.g. PlayStation and Xbox messaging services)	[]
28		Other	[]

Q2: How frequently have you used each of these communications services to send messages / make calls **in the last three months** for personal purposes (i.e. not work-related)?

Please only select the services that you have used to communicate directly with people that you know (outside of work)

[SHOW ONLY RESPONSES CODED @ Q1] [SINGLE CODE] [ROTATE CODES 1-27 TO Q1 ORDER]

			а	b	С	d	е	f	g
	OCS/TS	Communication service	Daily	At least once a week	At least once in two weeks	At least once a month	Less often than once a month	Never	Don't know
1	TS	Landline phone calls	[]	[]	[]	[]	[]	[]	[]
2	TS	Mobile phone calls (using SIM card, rather than an app)	[]	[]	[]	[]	[]	[]	[]
3	TS	SMS or MMS messages (using SIM card, rather than an app)	[]	[]	[]	[]	[]	[]	[]
4	TS	Email	[]	[]	[]	[]	[]	[]	[]
5	OCS	WhatsApp	[]	[]	[]	[]	[]	[]	[]
6	OCS	Facebook Messenger	[]	[]	[]	[]	[]	[]	[]
7	OCS	Snapchat	[]	[]	[]	[]	[]	[]	[]
8	OCS	Telegram	[]	[]	[]	[]	[]	[]	[]
9	OCS	Discord	[]	[]	[]	[]	[]	[]	[]
10	OCS	FaceTime	[]	[]	[]	[]	[]	[]	[]
11	OCS	iMessage (online messages, not SMS)	[]	[]	[]	[]	[]	[]	[]
12	OCS	Viber	[]	[]	[]	[]	[]	[]	[]
13	OCS	Skype	[]	[]	[]	[]	[]	[]	[]
14	OCS	Microsoft Teams	[]	[]	[]	[]	[]	[]	[]
15	OCS	Zoom	[]	[]	[]	[]	[]	[]	[]
16	OCS	Instagram (direct messaging)	[]	[]	[]	[]	[]	[]	[]

17	OCS	TikTok (direct messaging)	[]	[]	[]	[]	[]	[]	[]
18	OCS	Twitter (direct messaging)	[]	[]	[]	[]	[]	[]	[]
19	OCS	Pinterest (direct messaging)	[]	[]	[]	[]	[]	[]	[]
20	OCS	Tumblr (direct messaging)	[]	[]	[]	[]	[]	[]	[]
21	OCS	Reddit (direct messaging)	[]	[]	[]	[]	[]	[]	[]
22	OCS	Signal	[]	[]	[]	[]	[]	[]	[]
23	OCS	Element	[]	[]	[]	[]	[]	[]	[]
24	OCS	Kik	[]	[]	[]	[]	[]	[]	[]
25	OCS	We Chat	[]	[]	[]	[]	[]	[]	[]
26	ocs	Google Chat / Google Messages / Google Meet (online messages, not SMS)	[]	[]	[]	[]	[]	[]	[]
27	ocs	Online gaming communications services that allow you to chat with other players (e.g. PlayStation and Xbox messaging services)	[]	[]	[]	[]	[]	[]	[]

Q2A: Which of the following would you describe as your "main" online communications service?

[SINGLE CODE]

[ROTATE CODES 1-23 TO Q1 ORDER]

	OCS/TS	Communication service	[x]
1	OCS	WhatsApp	[]
2	OCS	Facebook Messenger	[]
3	OCS	Snapchat	[]
4	OCS	Telegram	[]
5	OCS	Discord	[]
6	OCS	FaceTime	[]
7	OCS	iMessage (online messages, not SMS)	[]
8	OCS	Viber	[]
9	OCS	Skype	[]
10	OCS	Microsoft Teams	[]
11	OCS	Zoom	[]
12	OCS	Instagram (direct messaging)	[]
13	OCS	TikTok (direct messaging)	[]
14	OCS	Twitter (direct messaging)	[]
15	OCS	Pinterest (direct messaging)	[]
16	OCS	Tumblr (direct messaging)	[]
17	OCS	Reddit (direct messaging)	[]
18	OCS	Signal	[]
19	OCS	Element	[]
20	OCS	Kik	[]
21	OCS	We Chat	[]
22	ocs	Google Chat / Google Messages / Google Meet (online messages, not SMS)	[]
23	ocs	Online gaming communications services that allow you to chat with other players (e.g. PlayStation and Xbox messaging services)	[]

Q3: If you had to go for 24 hours without using one of the following services on your mobile phone, which would you choose to go without?

[ASK ALL USING AT LEAST ONE OCS SERVICE DAILY @ Q2] [SINGLE CODE]

	OCS/TS	Communication service	[x]
1	TS	Phone calls from your mobile phone	[]
2	OCS	Messaging apps (like WhatsApp, Messenger, etc)	[]

Q4: For what purpose(s) do you use these online communications services?

[SHOW OCS RESPONSES CODED "A-E" @ Q2] [MULTI CODE] [ROTATE CODES 1-23 TO Q1 ORDER]

			а	b	С	d	е	f
	OCS/TS	Communication service	Messages to another individual	Audio call to another individual	Video call to another individual	Group messaging	Group audio call	Group video calling
1	OCS	WhatsApp	[]	[]	[]	[]	[]	[]
2	OCS	Facebook Messenger	[]	[]	[]	[]	[]	[]
3	OCS	Snapchat	[]	[]	[]	[]	[]	[]
4	OCS	Telegram	[]	[]	[]	[]	[]	[]
5	OCS	Discord	[]	[]	[]	[]	[]	[]
6	OCS	FaceTime	[]	[]	[]	[]	[]	[]
7	OCS	iMessage (online messages, not SMS)	[]	[]	[]	[]	[]	[]
8	OCS	Viber	[]	[]	[]	[]	[]	[]
9	OCS	Skype	[]	[]	[]	[]	[]	[]
10	OCS	Microsoft Teams	[]	[]	[]	[]	[]	[]
11	OCS	Zoom	[]	[]	[]	[]	[]	[]
12	OCS	Instagram (direct messaging)	[]	[]	[]	[]	[]	[]
13	OCS	TikTok (direct messaging)	[]	[]	[]	[]	[]	[]
14	OCS	Twitter (direct messaging)	[]	[]	[]	[]	[]	[]
15	OCS	Pinterest (direct messaging)	[]	[]	[]	[]	[]	[]
16	OCS	Tumblr (direct messaging)	[]	[]	[]	[]	[]	[]
17	OCS	Reddit (direct messaging)	[]	[]	[]	[]	[]	[]

18	OCS	Signal	[]	[]	[]	[]	[]	[]
19	OCS	Element	[]	[]	[]	[]	[]	[]
20	OCS	Kik	[]	[]	[]	[]	[]	[]
21	OCS	We Chat	[]	[]	[]	[]	[]	[]
22	ocs	Google Chat / Google Messages / Google Meet (online messages, not SMS)	[]	[]	[]	[]	[]	[]
23	ocs	Online gaming communications services that allow you to chat with other players (e.g. PlayStation and Xbox messaging services)	[]	[]	[]	[]	[]	[]
24		Other	[]	[]	[]	[]	[]	[]

Q5: Which three factors are most important to you when deciding which online communications service to use?

[ROTATE CODES 1-16] [MUST SELECT THREE CODES]

	Reason(s)	[x]
1	Free to use	[]
2	Easy to use and convenient	[]
3	Used by friends	[]
4	Used by family	[]
5	Used by wider personal contacts	[]
6	Useful functionalities (e.g. group messaging and calling)	[]
7	Entertainment value	[]
8	Security and encryption	[]
9	Data policy and privacy	[]
11	Attractive design	[]
13	Use of the largest / most popular app	[]
14	Already use other services from the same provider	[]
15	The app was pre-installed in my device	[]
16	Trust and reputation	[]
17	Other (please state):	[]

Q6: How would you rate **[Q2A RESPONSE]** on the following aspects?

[ROTATE CODES 1-6] [SINGLE CODE]

	JLKC	а	b	С	d	е
	Aspect(s)	Very bad	Quite bad	Quite good	Very good	Don't know/ N/A
1	Convenience and ease of use	[]	[]	[]	[]	[]
2	Functionality	[]	[]	[]	[]	[]
3	Privacy (ability to control, access, and regulate your personal information)	[]	[]	[]	[]	[]
4	Security (data protected from third parties)	[]	[]	[]	[]	[]
5	Trust and reputation	[]	[]	[]	[]	[]
6	Entertainment value	[]	[]	[]	[]	[]

Q6A: You rated some aspects of [Q2A RESPONSE] as either "quite bad" or "very bad". Has this experience caused you to do any of the following?

[ASK Q6A FOR ALL STATEMENTS CODED A-B @ Q6] [ROTATE CODES TO Q6 ORDER] [SINGLE CODE]

		а	b	С	d
		Reduced use of	Raised a	Did	
	Statement(s)	арр	complaint	nothing	Other
1	Convenience and ease of use	[]	[]	[]	[]
2	Functionality	[]	[]	[]	[]
3	Privacy (ability to control, access, and regulate your personal information)	[]	[]	[]	[]
4	Security (data protected from third parties)	[]	[]	[]	[]
5	Trust and reputation	[]	[]	[]	[]
6	Entertainment value	[]	[]	[]	[]

Q6B: Why did you do nothing about the thing(s) you rated [Q2A RESPONSE] as being "quite bad" or "very bad" for?

[ASK Q6B FOR ALL STATEMENTS CODED "C" @ Q6A] [ROTATE CODES 1-5] [MULTI CODE]

	Reason(s)	[x]
1	I did not want to reduce usage as my family/friends use the service	[]
2	I am not aware of any alternative service(s)	[]
3	I do not know how to use / do not like alternative service(s)	[]
4	I did not know what action I could take	[]
5	The issue got resolved	[]
6	Other (please specify):	[]

Q7: You said that the main communications service you use now is [Q2A RESPONSE]. Was your main communications service different 12 months ago?

[SINGLE CODE]

	Response	[x]
1	Yes	[]
2	No	[]
3	Don't know	[]

Q7A: What was your main reason for changing from your previous main communications service to **[Q2A RESPONSE]**, your current communications service?

[ASK Q7A FOR ALL CODE 1 RESPONSES @ Q7] [ROTATE CODES 1-8] [SINGLE CODE]

	Response	[x]
1	My friends and / or family started using it	[]
2	More convenient and easier of use	[]
3	Offers better functionality	[]
4	More privacy (ability to control, access, and regulate your personal information)	[]
5	More security (data protected from third parties)	[]
6	Trust and reputation	[]
7	Entertainment value	[]
8	Other (please state):	[]

Q7B: Why have you continued to use [Q2A RESPONSE] as your current main communications service?

[ASK Q7B FOR ALL STATEMENTS CODED A-B @ Q6 & ALL CODE 2 RESPONSES @ Q7] [ROTATE CODES 1-8]

	Response	[x]
1	I had not considered changing	[]
2	All / most of my contacts use the service	[]
3	I wanted to stay in touch with my contacts who use the service	[]
4	I am not aware of other services	[]
5	I am happy with the service I am currently using	[]
6	I want to keep my message history	[]
7	I want to keep files (e.g. photos) shared by my contacts	[]
8	I did not want the hassle of moving to a new service	[]

Q7C: When changing from your previous main communications service to [Q2A RESPONSE], which of the following presented the greatest challenge (if any)?

[ASK Q7C FOR 1 RESPONSES @ Q7]

	Response	[x]	
1	Loss of time and effort moving to and re-establishing my existing contacts on a new service	[]	
2	The service I was changing from was connected to other services and devices that I still	[]	
	wanted to use	ι J	
3	Did not want to lose contact(s) or chat history (e.g. your "life-log")	[]	
4	Felt attached / loyal to the service	[]	
5	Discomfort (psychological or emotional) caused by a loss of identity / "breaking the bonds"	[]	
6	Other (please state):	[]	

Q8: To what extent do you agree or disagree with the following statements?

[ROTATE CODES 1-5]

		а	b	С	d	е
	Statement(s)	Strongly disagree	Slightly disagree	Slightly agree	Strongly agree	Don't know/ N/A
1	I am very unlikely to stop using my main communications service in the near future as it is an important way for me to keep in touch with friends and family	[]	[]	[]	[]	[]
2	I would prefer to use one single communications service for all my calls and messages	[]	[]	[]	[]	[]
3	I trust my main communications service to keep my data and messages secure	[]	[]	[]	[]	[]
4	My main communications service provides a safe environment in which to keep in touch with my friends and family	[]	[]	[]	[]	[]
5	I'd prefer to use a different communications service, but I feel "locked in" to using my current one as most of my friends / family use it	[]	[]	[]	[]	[]
6	Using multiple communications services is inconvenient	[]	[]	[]	[]	[]
7	Using multiple communications services is the only way to keep in touch with everyone	[]	[]	[]	[]	[]
8	Using multiple communications services means I can enjoy a variety of features and benefits	[]	[]	[]	[]	[]
9	I would use a different communications service as my main service if I could still use it to communicate with users of [Q2A RESPONSE]	[]	[]	[]	[]	[]
10	It should be possible for anyone to contact me on [Q2A RESPONSE] , even from other communications services that I do not use	[]	[]	[]	[]	[]
11	It should be possible for me to contact anyone using [Q2A RESPONSE] , even if they don't use it	[]	[]	[]	[]	[]

Q9: Over the last 12 months, has your opinion of any of the below features of the service provided by [Q2A RESPONSE] changed in any way?

[ASK ALL]
[ROTATE CODES TO Q6 ORDER]

		а	b	С	d
	Aspect(s)	Got worse	Stayed the same	Got better	Don't know/ N/A
1	Convenience and ease of use	[]	[]	[]	[]
2	Functionality	[]	[]	[]	[]
3	Privacy (ability to control, access, and regulate your personal information)	[]	[]	[]	[]
4	Security (data protected from third parties)	[]	[]	[]	[]
5	Trust and reputation	[]	[]	[]	[]
6	Entertainment value	[]	[]	[]	[]