

I believe copyright holders (and the government with respect the copyright law) should focus more on adapting their business model to the digital world rather than trying to apply outdated legislature to a new media format.

How can you put a price on something that can be copied an infinite amount of times?

Piracy is not free, in that the user has to invest time rather than money in order to consume. A service that provides the customer with their exact needs would be a far more attractive platform, and personally I'm frustrated by the current legal alternatives. Looking to other industries such as the gaming industry you can easily see how lucrative a service can be when done right, for example Valve and their Steam product.

I'm also annoyed that the government can be lobbied to respect the wishes of big corporations, but neglect the possible implications of such measures on our freedom and rights as citizens.